RANCH LARGE FLOCK

JD GATOR WILL BE A DRAW. CLOSE ALL GATES. YOU MAY FETCH OR DRIVE THE COURSE EXCEPT WHERE NOTED.

1. Gather Large Flock out of the PT Arena.

2. Take large flock on mowed path to the bridge crossing and careful when crossing not to lose any (It will be a DQ)

3. Drive to panels.

Level III 120 feet

Level II 60 feet

Level I may fetch or drive

4. turn flock towards light pole once clearing the set of drive panels and hold flock at water at light pole. Settle stock. While holding flock catch sheep. A catch is either head or hind foot your choice. Call out each catch as 1 etc.

Level III catch 3 sheep.

Level II catch 2 sheep

Level I pat head of one sheep.

5. Follow path downhill towards flagpole. Enter Trial Arena at flagpole gate. Take flock to Alleyway enter thru Gate “B”. Sort flock.

Level III Sort out 15 sheep into Duck Arena. Leave them. But ALL the 10 remaining sheep must be marked and OR have bells on them.

Level II Sort out 15 sheep into Duck Arena. Leave them. But the 10 remaining sheep must be 5 marked OR 5 with bells on them 0r a mix.

Level I Sort out 15 sheep into the Duck Arena. Leave them. But ONE of the 10 remaining sheep must be marked or have a Bell on it.

6. Take 10 Remaining sheep from Alleyway into the Trial Arena. Pen in Free Standing Pen. Unpen and return 10 sheep to the Duck Arena thru the Alleyway Gate “B” reunite with the 15 sorted Stock.

Well Done!